



Pope Paul Catholic Primary School Long Term Curriculum Overview

Year 2 2023-2024

Subject	Autumn 1	Autumn 2
RE	<u>Beginning with the Church</u> How does the Church welcome its new members?	<u>From Advent to Christmas</u> How do Christians around the world celebrate Christmas?
Maths	Securing Fluency to Twenty <hr/> Place Value – Making Tens and Some More Place Value and Regrouping Two-Digit Numbers Counting On and Back in Ones and Tens from any Number <hr/> Representing, Ordering and Comparing Numbers to 100 and Quantities for Measures Estimation and Magnitude <hr/> Numbers to 20 – Mental Addition and Subtraction Finding Complements of 10 and 100 Including Measures	Add and Subtract Numbers Mentally Using 1- and 2-Digit Numbers <hr/> Finding Part or Whole Unknown <hr/> Money – Making Combinations and Finding Change Comparison (difference, more, less, fewer) Measures – Estimation and Measure Using Different Scales
English	Daily handwriting activities - Practise letter formations and improve own handwriting. Daily phonics. Narrative: Creating story boards. Sequencing events. Demarcating sentences with capital letters and full stops. Using finger spaces. Use of adjectives. Correct letter formation. Retelling. List poems about Autumn Read a range of poetry and discuss likes and dislikes. Read poems with fluency and perform them. Develop vocabulary to understand the meaning of a poem. Speak clearly and loudly. Compose a list using commas to separate each item.	Recount: Identify and share common experiences. Make inferences about characters'. Write in character. Sequence events: using time conjunctions. Use adjectives. Recount: Identify and describe settings and characters. Create a story map. Understand how events built upon each other to create a story. Retell the story in their own words. Read, edit and improve own writing. Phonics screening.
Science	<u>Animals including humans</u> Notice that animals, including humans, have offspring which grow into adults. Find out about and describe the basic needs of animals, including humans, for survival (water, food and air). Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	

Computing	E-Safety Use technology safely and respectfully. Identify where to go for support if they have concerns about contact or contact. Understand what information to keep private and why.	Digital literacy Use technology creatively. Edit digital text. Edit and import images. Change font, size, colour and take a screen shot.
Geography/ History	<u>History – moon landing</u> When did it happen? How did it change the world? What did they do there?	<u>Geography – Why don't penguins need to fly?</u> Locate Antarctica. Know key features of Antarctica (It is land; world's largest desert; coldest and windiest place on earth; surrounded by the Southern Ocean; South Pole is at its centre). Understand how penguins and camels are adapted to live in their habitats. Compare the Sahara Desert to Antarctica. Know that apart from coastal areas and small islands, the Antarctic climate is too cold for polar bears. Know penguins do not need to fly as their food source is found in the water.
Art & D&T	<u>Draw and explore</u> Use a range of materials creatively to design and make products Draw, paint and sculpt ideas. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	<u>D&T</u> Perform simple, useful, practical tasks (for instance, making products for a purpose using a basic range of tools and materials, and techniques such as cutting, forming and joining). Explore different materials, and become familiar with their properties and uses. Communicate ideas simply, such as through drawing, jottings, modelling in 2-D and 3-D and, where appropriate, using information and communication technology to record the development of their designs. Appreciate the need for good design by evaluating a range of design and designers.

PE	<p><u>Multi Skills</u> Master basic movements; including running, jumping, throwing and catching.</p> <p><u>Key Vocabulary</u></p> <ul style="list-style-type: none"> • Space • Safety • Travel • Dodge • Direction • Control • Balance 	<p><u>Invasion Games</u> Develop throwing, kicking and catching skills Play basic modified games of tag rugby and football, with a focus on sport based skills.</p> <p><u>Key Vocabulary</u></p> <ul style="list-style-type: none"> • Left • Right • Jump • Hop • Skip • Stretch • High • Low • Forwards • Backward
P.S.H.E. Ten Ten	<p>Module 1: Created and Loved by God</p> <p>KS1 Module One: Created and Loved by God explores the individual. Rooted in the teaching that we are created by God out of love and for love, it helps children to develop an understanding of the importance of valuing themselves as the basis for personal relationships.</p>	